Guide to Assembly & Usage

BiGDUG Cabinet Storage System 600mm Wide Cupboard



Information

If in doubt, contact the supplier



Read this guide thoroughly before commencing assembly and retain for future reference



Before commencing assembly, unpack carefully and check that all components ordered are included



Assembly should be undertaken by a minimum of two competent people



Tools - Spanner & Screwdriver



Caution

During assembly, ensure to:



Take care during assembly and in use, particularly when lifting or stretching and when using tools



Wear appropriate clothing - protective gloves and footwear are



Build on a suitable level floor, which is strong enough to support the load and allow adequate working space



Dispose of packaging materials responsibly



Warning

Rules for safe use of shelving:



Ensure these instructions are retained for reference and that users are aware of the rules for safe use



Never climb on the structure



Do not lean or support ladders, steps, or other objects



Always use safety steps to reach high items



Do not use in damp or wet conditions



Load heavy items on the lower shelves and lighter items on the higher shelves



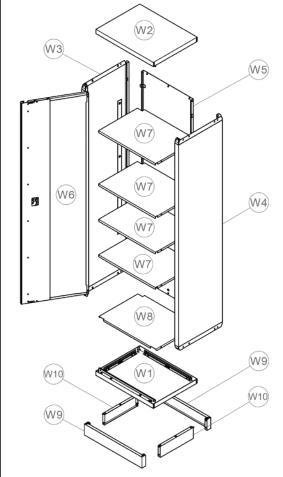
This product is designed for hand loading only



Ensure that the maximum load carrying capacities are not exceeded



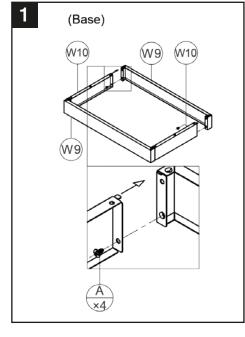
Please refer to the loading information supplied for details

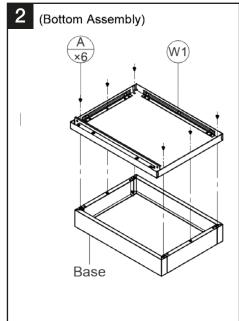


PARTS LIST	
Component	Quantity
W1 Bottom Panel	1
W2 Top Panel	1
w ₃ Left Side Panel	1
W4 Right Side Panel	1
W5 Back Panel	1
W6 Door	1
W7) Adjustable Shelf	4
W8 Bottom Shelf	1
W9 Base Front Panel	2
w ₁₀ Base Side Panel	2

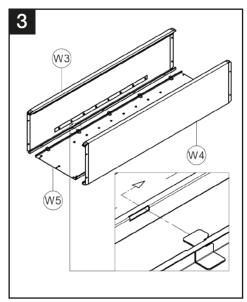
FIXINGS LIST		
Component		Quantity
A Screws (ST6x12)		18+1
B M6 Bolt		2
© M6 Nuts	8	2

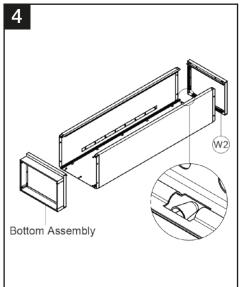
If you have any missing components please take note of the part name and contact your supplier.

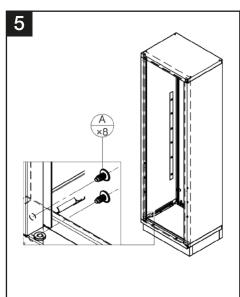


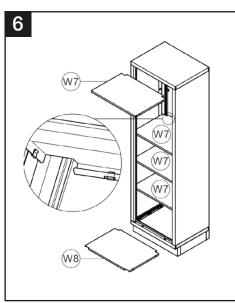


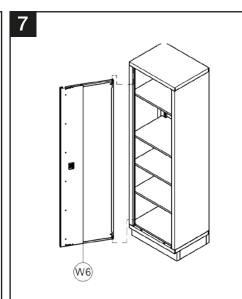
BiGDUG Cabinet Storage System - 600mm Wide Cupboard

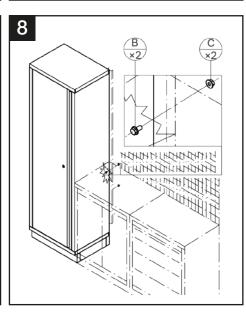


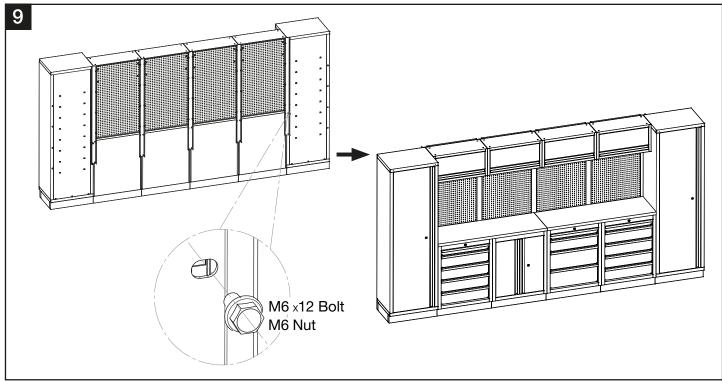












Note: Illustrations not to scale